

Grade 5 Asynchronous Instruction Day TASKS: DECEMBER

Directions: For each inclement weather asynchronous day, students should 1) complete one task per curriculum area: 1 Math, 1 ELA, 1 Content (either Science or Social Studies), and 1 Related Arts task for that color day; 2) circle the completed tasks on this document or make a list of completed tasks on a piece of paper; 3) submit this document or the completed tasks list to their teacher at the end of the month to get marked for asynchronous day attendance. For asynchronous days occurring less than nine days before the end of the month, tasks completion lists will be collected at the end of the *next* month. Attendance for asynchronous days will be updated monthly.

DECEMBER: Content Task Choices for Inclement Weather Asynchronous Days

Subject	Option 1	Option 2	Option 3
Language Arts	Select a text of your choice (book, magazine, article, etc.). After reading, use the information from your reading to write three key details/important events.	The Latin base word <i>scribe</i> and <i>script</i> both mean to write. Make a list of words using the base word <i>scribe</i> or <i>script</i> . Select two or three words from your list and write their definitions.	A theme is a central message or lesson in a story, poem, or play. A common theme is <i>Even a small act of kindness can make a difference</i> . Write a story that shows the theme, <i>Even a small act of kindness can make a difference</i> .
Science: Patterns in Space Unit	Look out the window at night and carefully observe the stars. Record your observations - draw/label and describe: What patterns do you see? Are they in the same place each evening? Are they shifting locations? What story could you write about a constellation?	Mark a spot on the ground outside. Go outside many times throughout the day and stand on the same spot. Observe your shadow. Does its shape, length, or direction change throughout the day? What did you notice? What questions do you now have? Record your observations.	Think about cause and effect relationships. "What do you think will happen if ___?" What caused ___ to happen?" Explore the cause and effect relationships related to gravity. Safely drop a variety of objects from different heights. How do they compare? Record your observations and thoughts.
Social Studies	Common good is a situation that benefits society as a whole; health, safety, and welfare; also known as public good. Write an example of common good.	Individual rights are liberties or freedoms that often include the natural rights of life, liberty, property and pursuit of happiness. Share an example of individual rights.	The Legislative branch of government makes laws. We call the Legislative branch Congress. Write about a law you are familiar with.
Health	Write or draw five stress management strategies you learned about. Then put a star next to your three favorite strategies.	Choose three times during the day that you can stop for two minutes to do deep breathing, stretch your muscles, and/or think about a relaxing place. Create a chart to write down the time and what you did. At the end of the day, write 1-2 sentences about how you feel.	Write 2-3 sentences explaining healthy ways to express strong feelings. Then write about or draw a trusted adult with whom you could share strong feelings.

Mathematics	Create a random 3-digit number and a 2-digit number using playing cards, dice, or make them up. Multiply the 3-digit number by the 2-digit number. Repeat 8 times.	Create a random 3-digit number using playing cards, dice, or make them up. Divide the number by six. Record the equation. Repeat 10 times.	Create a random 3-digit number using playing cards, dice, or make them up. Divide the number by five. Record the equation. Repeat 10 times.
Gr6 Mathematics (AGL)	Create two different decimal numbers that have a digit in the ones, tenths, and hundredths place (ex. 3.46) using playing cards, dice, or make them up. Estimate the sum of the two numbers. Then find the sum. Repeat 10 times.	Create two different decimal numbers with a digit in the ones, tenths, and hundredths place (ex. 3.46) using playing cards, dice, or make them up. Estimate the difference of the two numbers. Then find the difference. Repeat 10 times.	Create two different decimal numbers with a digit in the ones and tenths place (ex. 3.6) using playing cards, dice, or make them up. Estimate the product of the two numbers. Then find the product. Repeat 8 times.
GT Mathematics	Choose three random numbers using playing cards, dice, or make them up - these will represent negative integers. Then choose three more random numbers using playing cards, dice, or make them up, these will represent positive integers. Put the positive and negative numbers in order from least to greatest. Do this 25 times.	Choose one random number using playing cards, dice, or make them up - this will represent a negative integer. Then choose another random number using playing cards, dice, or make them up - this will represent a positive integer. Add the two numbers. Record the equation. Do this 25 times.	Choose one random number using playing cards, dice, or make them up - this will represent a negative integer. Then choose another random number using playing cards, dice, or make them up - this will represent a positive integer. Subtract the two numbers. Record the equation. Do this 25 times.

DECEMBER: Related Arts Task Choices for Inclement Weather Asynchronous Day

Subject	Option 1	Option 2	Option 3
Art	<i>Not Barbie's dream house!</i> Imagine your perfect dream house. Think about where in the world would it be located? Design, draw, or collage this perfect dream house, and be sure to include the landscape in your drawing.	<i>It's definitely not Mario.</i> Design and draw three original characters for a new video game. What are their names? Create a landscape/backdrop for the game.	<i>Twists and Turns:</i> Design and illustrate a new roller coaster or water park ride. Add color (crayons, marker, colored pencil, or paint) that fits the theme of your ride. Give your new ride a catchy name that captures the excitement of the experience.
Library Media	Use the Big6 process you learned about in Media (e.g., planning, gathering supplies, building/designing, and reflecting) to design a spy gadget.	Practice identifying the author. Find a book or article and locate the author. Can you find out anything about them?	Read a book. If you're on a Battle of the Books team, read from one of the books on the list.
Music	Listen to any song and label it with the verses and refrain. Translate that pattern to letters in order to explain the musical form (ex. ABAB). If you are in band, chorus, and/or orchestra, practice your music.	Try writing new lyrics to your favorite song. Share your version with a family member. If you are in band, chorus, and/or orchestra, practice your music.	Teach a song from music class to someone at home. If you are in band, chorus, and/or orchestra, practice your music.
Physical Education	Complete 50 each of air kicks and air punches. Write a sentence or draw a picture that describes how you felt during the exercises.	Jump up and down as many times in a row as you can. As you practice, try jumping for height and for distance.	Complete 30 each of lunges and squats. Write a sentence or draw a picture that describes how you felt during the exercises.
Technology	Read an article from a magazine or a book. Practicing writing down the title, author, publisher, page(s) and year.	Make a poster of three ways of being a responsible digital citizen.	List five ways to model positive behaviors online.